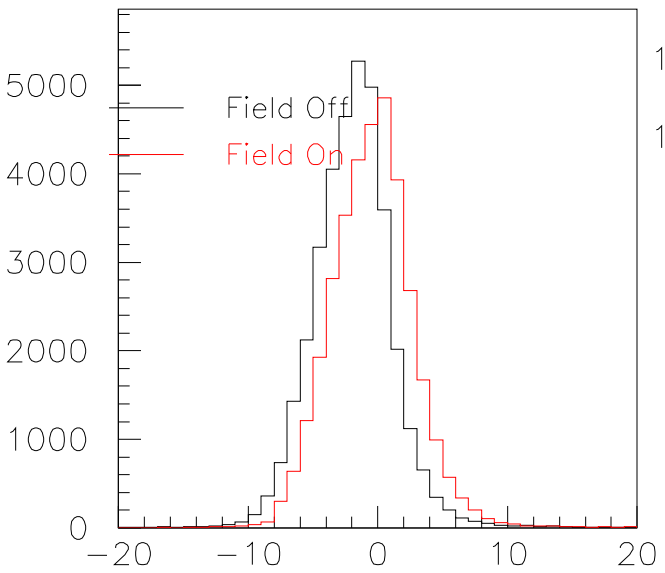
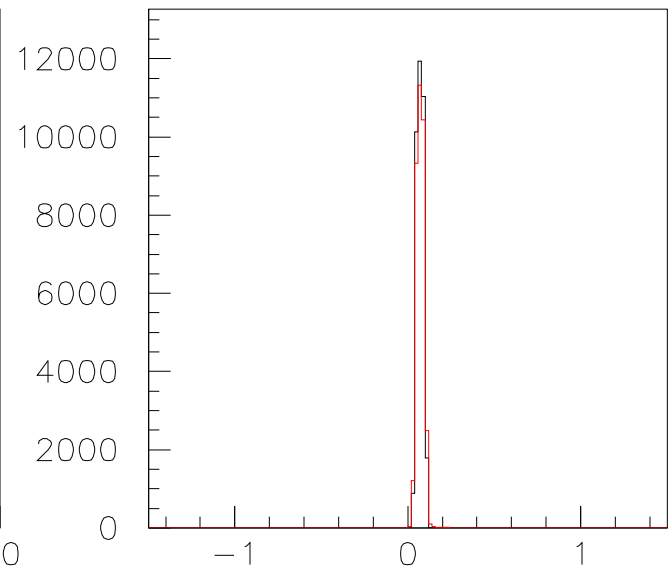
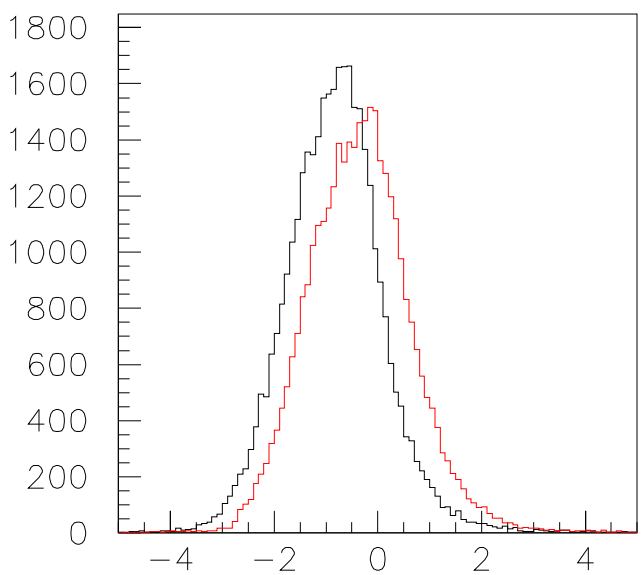
Sieve Slits with and without Field – Position 3



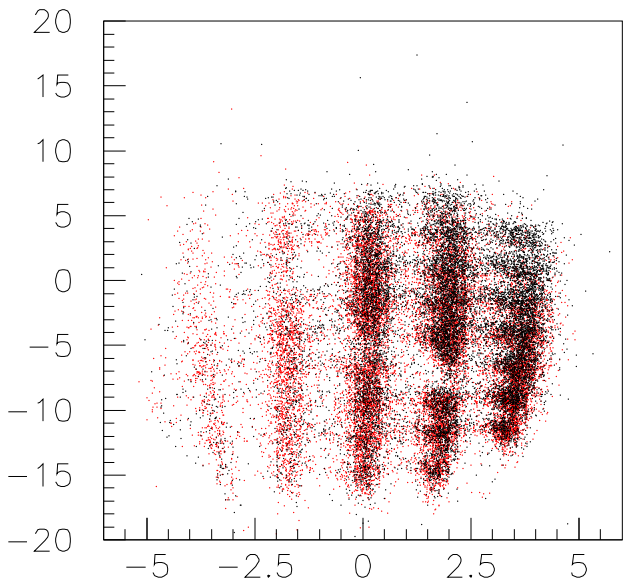
hszbeam – no field



hsxtar – no field

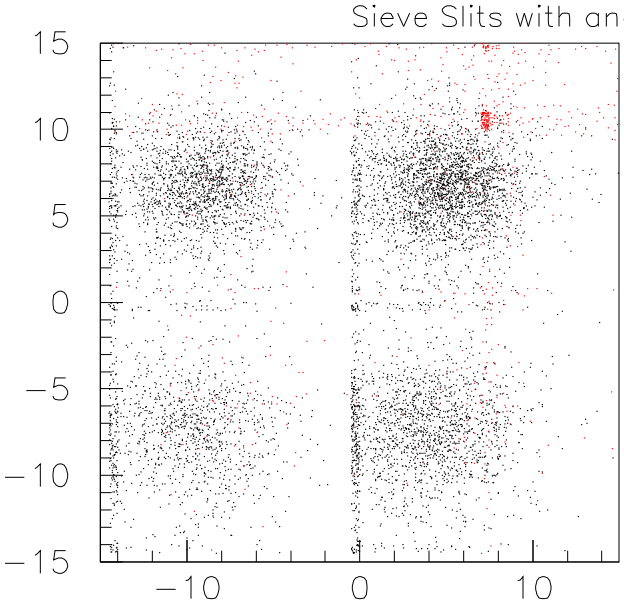


hsytar – no field

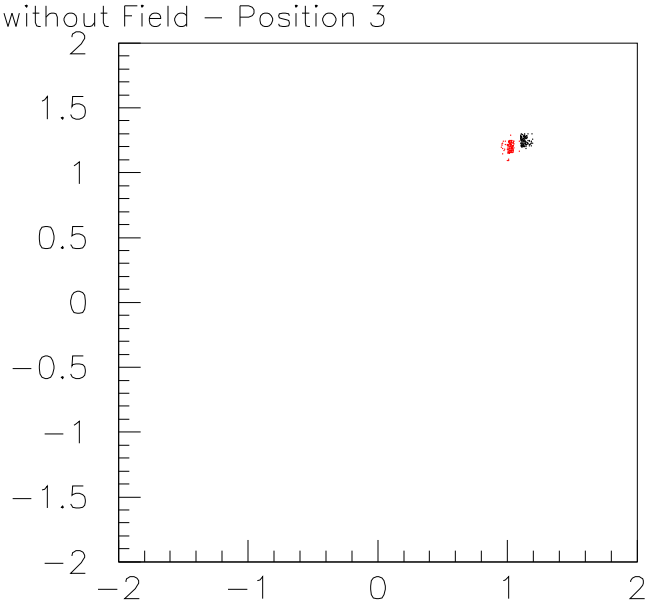


Collimator – with field

Sieve Slits with and without Field – Position 3



SEM y vx. x – with field



BPM y vs. x – with field